



WINTER DODGEBALL

TOURNAMENT

SATURDAY
DECEMBER 12
8:30am Check-In
9:00am Games Begin

WHO: Junior High Players
WHAT: Teams of 6 battle for the glory of bragging rights
PRIZES: for Winning Team, Sportsmanship, and Best Dressed
COST: \$30 per team
must pre-register at the Y

Hosted by the Sheridan County YMCA Questions? Contact Parker
417 N Jefferson St 307-674-7488

Safety of our youth is a top priority. We are following state guidelines regarding health and the COVID-19 pandemic.



FOR YOUTH DEVELOPMENT®
FOR HEALTHY LIVING
FOR SOCIAL RESPONSIBILITY

Dodgeball Registration Form

Teams must register all at once. Players may only register for one team. Team captains are responsible for getting this form and registration fee to the the Y.

Team Name: _____

Team Captain: _____

Players (include captain below)

	Name	M/F	Parent's Name	Bday	Phone	Shirt Size
1.	_____					
2.	_____					
3.	_____					
4.	_____					
5.	_____					
6.	_____					

Registration Fee is \$30 per team. All teams must register by Dec 9th. A minimum of 6 teams is needed to run the tournament. A maximum of 10 teams can enter. Get your teams together and fees paid early!



Sheridan YMCA's Junior High Dodgeball Tournament

Rules:

- You get a player out by:
 - Hitting an opposing player with the dodgeball below the shoulder height when standing.
 - Catching the ball an opposing player has thrown before it touches the ground.
- A player is out if:
 - You are hit by a thrown ball by the opposing team before the ball hits the ground (clothing is considered part of the body).
 - The opposing team member catches a ball you throw before it touches the ground.
 - You cross the centerline.

Additional Rules

- Once a player is called out, they go to the graveyard in the order they got out and await for another teammate to catch a throw to reenter the first person in line.
- If a ball hits another ball, which a player has in their possession, it does not make either player out.
- You may use the dodgeball to deflect an opponent's throw.
 - If a deflected ball is caught (without hitting the ground) the thrower is out.
- If a ball hits a referee or audience, the ball is considered "dead".
- Balls that leave the designated court area, will be retrieved by audience or adult leaders. You do not need to leave the court.
- The ENTIRE BODY is free to hit below shoulder height when standing.
 - This means if someone gets hit in the head while crouching or dodging, they are out. However, if it appears that a player is deliberately aiming for heads, that thrower is out.
- Each player may hold two dodgeballs max. There is a 10 second time limit to hold the balls.
- If the end of the game is 1v1, the middle barrier is removed and they can cross into each other's zones.

Matches

- A match is best out of 3 games.
- Each game will be a maximum of 3 minutes.
- If time expires before an entire team is out, the team with the most dodge ballerz is the winner.

Expectations for tournament:

- It is a team's responsibility to be at Gym 3 at least 1 game prior to their match. The clock will begin 1 minute after the previous match ends.
- Masks are required at all times when in the Y unless your team is participating in a match.
- While the tournament is on, all players must remain downstairs either in Gym 2 or 3 only. If in Gym 3, you will either be on the court or at your team's station in the gym.